

BananaPlay

COLLABORATORS

	<i>TITLE :</i> BananaPlay		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 4, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

BananaPlay

1.1 BananaPlay 2.0a

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    |
          BananaPlay 2.0a - © 1995 Pontus Fuchs ^ Innate / MOMENT 22
          |
    |-----|
    |
    :
          Introduction
          Main Window
          :
    :
          Disclaimer
          Programming Window
          :
    :
          Registration
          Preferences Window
          :
    |

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Credits

Settings Window

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1.2 Introduction

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INTRODUCTION TO BANANAPLAY  (___)___
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BananaPlay 2.0 was finished in 1993 but was never released simply because I was too lazy to fix the last few details. Two years later a friend of mine (ORGASMATRON!) started to terrorize me about making SID-support. The result is this version called 2.0a.

UN-detected bugs may occur but the risk is low. Please let me know if you find any. The sourcecode is old and in 100% assembler so maybe some small unplanned feature was included without my knowledge. :-)

Bananaplay features you:

```

<*> NICE GUI
<*> EASY-TO-USE
<*> POWERFULL PLAYLIST PROGRAMMING
<*> CODED IN 100% ASSEMBLER
<*> SUPORTS 9 DIFFRENT FORMATS
<*> MODEM FRIENDLY (A MUST FOR SYSOP's)
<*> DO NOT USE MUI (AS OTHER LAME PLAYERS DO)
<*> USES VERY LITTE MEMORY
<*> STABLE

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But it REQUIRES THIS:

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<*> AMIGA-COMPUTER WITH KS2.0 or HIGHER
<*> SOME CHIP MEMORY
<*> MUSIC TO PLAY

```

Not required but utilitised if available:

Inmate whish to thank the following musicgroups for inspiration ↔
while coding:

Front 242, Frontline Assembly, Kraftwerk, Nine Inch Nails, Poupee Fabrikk.
Die Krupps, U2, Mobile Homes, Nitzer Ebb, Machine Head, The Prodigy

A big thank to MasterCarder for his help with the betatesting!

1.6 The main window

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                                     _____
THE MAIN WINDOW                    (____)____
                                     (____(
                                     )____)
                                     (____)
                                     - | -
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Short description of the gadgets in the main window:

- RightMB: Will open the
module-programming window
Next: Load the next module ofcourse, will bring up a ↔
filerequester if the
current filelist contains 1 or no modules.
- Load: Will bring up a filerequester asking you to select 1 or more modules.
The modules in the current filelist will be removed. Multiselect with
SHIFT is enabled from the filerequesters.
- Pause: Well hmmmmmm, nothing to say about this one except that pressing
space on the keyboard will do the same as this gadget.
- Stop: Will cause BananaPlay to stop playing the current module and free all
memory used by the module. The module have to be reloaded if you want
to listen to it again.
- Clear: Clear the current filelist and stop playing the current module.
- Volume: GUESS!
- Speed: Wow this sounds funny. This is also a good feature to use when you
want play fastforward without missing *ANY* speed commands in the
song.
- About: Some bullshit info and my adress!
- Hide: Will cause BananaPlay to close all windows and only be accessable
through the hotkey (look in prefs) and through the "Tools"
menu in WorkBench. If you want to hide BananaPlay always then check
out the prefs.
- +1/-1: Jump a pattern forward/backward. When playing SID-tunes these
buttons performs a jump to the next subsong (if available)

Program: Open the
 module-programming window
 Prefs: Open the
 preferences window

1.7 The Programming window

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                                     _____
THE PROGRAMMING WINDOW             ( _ $ \times $ _ ( _ ) _ $ \times $ _ )
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                                     - | -
.....:.....:.....:.....:.....:.....) \ | / (.....;.....:.....:.....:.....

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Short description of the gadgets in the Programming window:

Load: Load a modulelist.

Save: Save a modulelist.

Current: Put the cursor on the currently playing module.

Play: Play the selected module (Return or doubleclick will do the same)

Settings: Open the
 module-settings
 window. In this window you will be
 able to make individual settings for each module.

Add: Add modules to the modulelist. The modules will be inserted after
 the cursor. You may also add an entire modulelist. They will in
 that case first popup with their filename until you doubleclick at
 it.

Remove: Remove a module or a subtitle.

Clear: Clear the modulelist and stop playing the current playing module.

Sort: Sort the modulelist in alfa-order. Each subtitle will be sorted
 separatly.

Subtitle: Add a subtitle at the end of the modulelist.

Up: Move a module or subtitle up.

Down: Move a module or subtitle down.

After: Use this gadget to move a module between subtitles!

1. Put the cursor on the module you want to move.
2. Press "After".
3. Click on the module you want the first module to be placed after.

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 FIDO: 2:203/616.42 @~ORGASMATRON

1.11 COMMERCIALS FOR A PRODUCT MADE WITH BANANAPLAY

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     //
    // THE BEST OF THE
   //
  //
 .-o\\ \\ // // AMIGA SCENE!
    |\\ \\V//
    • \\X//
  
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[THE BEST OF THE AMIGA SCENE (the CD)]

THE FIRST REAL AMIGA SCENE MUSIC-CD!
 ~~~~~

PRESENTED TO YOU BY: DCS GRAPHICS AND ORGASMATRON!

-----  
 Yes it's true! The FIRST real AMIGA SCENE MUSIC-CD is available with over 74 minutes of playtime and 18 songs. All this for \$14 (100Skr)

IF YOU WANT TO ORDER NOW! Check Bottom of this TEXT!

CHECK OUT AMIGA REPORT 3.08 FOR A FULL REVIEW!  
 -----

Amiga has a good reputation for the high quality sound it can offer the users. Since it was released back in middle 80's the musicians have been working with it as an instrument. Our idea with releasing this CD was to let you listen to the best music that have been made on this wonderful machine. We never thought of making a big "hit" collection of the Amiga music but we're almost there with this CD.

It was hard to find all the best songs and the best musicians but this is a big step in the right direction. We are very happy to know that a lot of friends and musicians gave us a good backup with our work with this record.

During our work with making this CD we used the AMIGA for every detail we made with it. This is a tribute to AMIGA and it's creators. We are three persons behind this CD. We wanted it to be as good as it was ever able to be. I think that we have succeeded with it. I hope that you gonna like it as much as we do. We used every professional equipment we were able to use when developing this record. The multitasking system made it much easier for us to work with the whole thing.

To give you a hint of all the good music you can check out the contents of the CD:

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ALL ORDERS EXCEPT POSTFÖRSKOTT MUST BE PAYED IN ADVANCE

|         |                                      |                |
|---------|--------------------------------------|----------------|
| PRICES: | THE BEST OF THE AMIGA SCENE CD       | \$14 (100 Skr) |
|         | POSTAGE+PACKING (INSIDE SCANDINAVIA) | ( 15 Skr)      |
|         | POSTAGE (EUROPE)                     | \$5 ( 30 Skr)  |
|         | POSTAGE (REST OF THE WORLD)          | \$8 ( 50 Skr)  |
|         | POSTFÖRSKOTT (Sweden ONLY)           | ( 40 Skr)      |

The ONLY accepted currencies accepted are: Swedish Kronor, US-DOLLARS and DEUTCHE MARKS) (Sorry no pesetas, lire or Yens)

Send the money to:

|                   |                                                |
|-------------------|------------------------------------------------|
| TBOTAS            | or POSTGIRO: 620 85 87 - 3 (Fredrik Elmqvist)  |
| c/o Elmqvist      | or POSTGIRO: 627 15 68 - 5 (Fredrik Holmqvist) |
| Gasverksgatan 21  |                                                |
| 462 34 VANERSBORG |                                                |

For international ORDERS it is possible to x-fer money to bank account: 7526-20-15581 (owner: Fredrik Elmqvist) at FÖRENINGSBANKEN AB SWEDEN. But you \*MUST\* leave me an e-MAIL or a letter and tell me your adress.

IT IS ALSO POSSIBLE FOR SWEDISH CUSTOMERS TO ORDER AND PAY THROUGH POSTFÖRSKOTT, BUT THE PRICE WILL BE RAISED WITH 40Skr IN THAT CASE

DON'T FORGET TO STATE YOUR POST ADDRESS!!!!

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*****
*This Record is dedicated to the memory of JAY MINER! - Rest in Peace *
*****

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     /// THE BEST OF THE
    ///
   \\ \\ /// AMIGA SCENE!
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